NAVIST

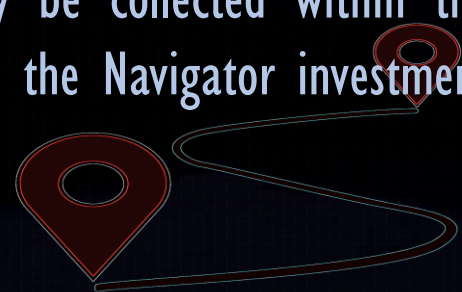# FIRST IN THE WORLD
WHITE PAPER

NAVIST

This whitepaper presents the solution to create a navigation system that does not depend on the internet. Recognizing the limitationsof traditional navigation systems heavy relianceon internet connection, our solution aims to provide users witha reliable And powerful navigation experience. By using advanced technologies and techniques, we aim to provide users with fast and trouble-free navigation services even in places where there is no internet connection or limited access. However, additional information is needed for detailed information regarding user registration and automatic investment account creation. By defining a rectangular area 300 kilometers away from the user's location. In this area, the user will be able to use the map without internet or any connection. In addition, if users use the application, points will automatically be collected within the application and they will be able to buy the Navigator investment coin in their stock exchange account.

I. Requirements Analysis

To create a navigation application without internet, we consider the following requirements:

*Offline Map application: A high quality and up-to-date map application will be created that users can use without any internet connection. For this reason, we will add the map download feature to our application so that users can download it to their devices and access it automatically while using the application, and an area of at least 200km will be defined.

*Update and Maintenance: Timely updating and maintenance of the offline map will be automatically downloaded to from any internet connection. This will offer periodic updates where new roads and changes are added to the map. These updates will reflect when new roads are added or there are road changes.
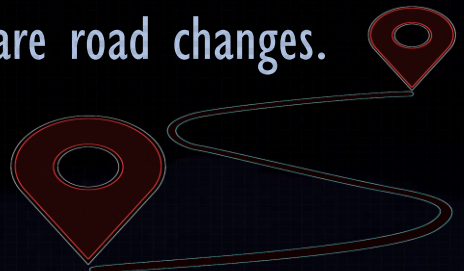
2. Application Architecture

For the successful operation of a navigation application without the Internet we will use a combination of the following components:

* Offline Map Data: We will develop a set of map data that users can download for offline access. This map data will be in vector or raster format, representing the user's location and destination on a specific geographical reference system.

* Location Detection: In order to accurately detect the user's location, the application will instantly download the location of the device within a 300km area from the first second it is downloaded to the device. In terms of location detection, it will present the user's whereabouts in an understandable way.

* Visual elements such as markers and arrows will be used to show users specific directions on the map. This will help the user follow the instructions on the route more easily.
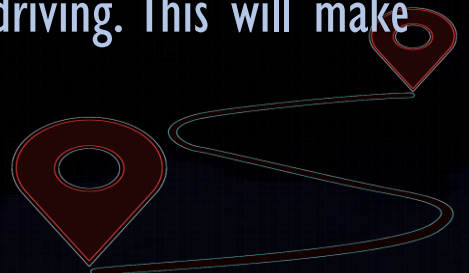
3. Application Features

A navigation application without internet will have the following features:

* Location Determination: The user's location will be determined using GPS or other location detection methods. The user's daily hours will be recorded 24 hours a day, and in case of any emergency or loss of way, the user will be able to easily see the coordinates he has passed within 24 hours on the map in a clear manner.

* Customizability: Users will be presented with options to customize the application according to their preferences. For example, such as turning voice instructions on/off or changing the map view will be presented to the user.

* Voice Instructions: Voice instructions will be provided to enable users to hear hands-free instructions while driving. This will make the user experience easier and safer.
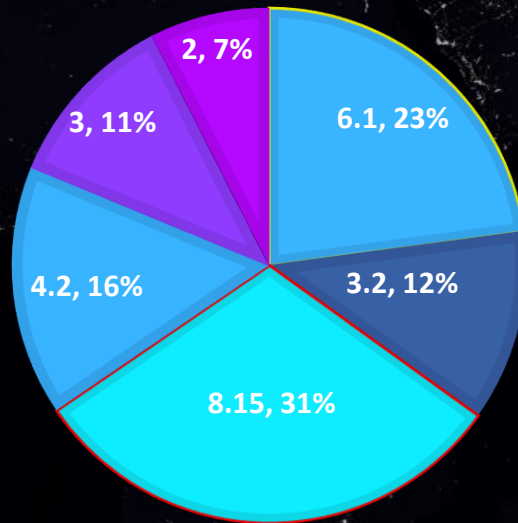
NAVIST

THE MAIN FEATURE:

- Collecting coins: This type of collecting points and converting them into a stock market account is a very rare feature for map applications without internet. However, the application we will create will have such a feature. In summary, offline mapping apps generally focus on basic features like navigation, directions and location sharing. However, our **NAVIST** app will offer additional features such as earning coins and getting rewards.

- 1) From the time you download the application, the application will automatically start counting the time. Coins will be collected for every hour the application is running.

- 2) We will asisst our customers to convert the collected coins into cash.

- 3) Our goal is to facilitate our customers' journey and introduce them to the crypto world through the NAVIST application.

TOKENOMICS

SALES

- U.R
- MARKETING
- PRODUCT DESIGN
- TEAM
- LIQUIDITY POOL
- STRATEGIC PARTNERSHIP

Pie chart values: 6.1, 23% · 3.2, 12% · 8.15, 31% · 4.2, 16% · 3, 11% · 2, 7%

(NAVIST) WITH A TOTAL SUPPLY OF 40,000,000,000 TOKENS:

1. Rewards for Users and Merchants: 23% (9,200,000,000 NAVIST TOKENS)
- The rewards pool of 20% will be dedicated to incentivizing users and merchants to actively participate in the ecosystem.
- Users will earn rewards in NAVIST tokens for making purchases, referrals, and participating in loyalty programs.
- Merchants will receive rewards for accepting NAVIST tokens as payment and offering exclusive deals to token user.

NAVIST

2. Team Allocation: 12% (4,800,000,000 NAVIST TOKENS)
- The team allocation of 12% will be vested over a period of 3 years to incentivize the team's dedication and long-term commitment to the project's success.
-   Vesting schedule: 25% unlocked at the end of year 1, followed by 25% every six months thereafter.

3. Marketing: 31% (12,400,000,000 NAVIST TOKENS)
- The marketing allocation of 31% will be utilized to promote and drive adoption of the NAVIST applications.
- Marketing efforts will include online campaigns, partnerships with influencers, community
engagement, and other strategic initiative

4. Liquidity Pool: 16% (6,400,000,000 NAVIST TOKENS)
- The liquidity pool allocation of 16% will be utilized to provide liquidity on decentralized.
-   This ensures stability and accessibility of the token in the market.

5. Product Design: 11% (4,400,000,000 NAVIST TOKENS)
- The development fund of 11% will be used to support ongoing technical development,
platform enhancement, and continuous improvement.
- These funds will be allocated to cover development costs, audits, and upgrades

NAVIST

6. Strategic Partnerships: 7% (2,800,000,000 NAVIST TOKENS)
- The strategic partnerships allocation of 7% will be used to establish collaborations and
partnerships with other blockchain projects, e-commerce platforms, and industry players.
- These partnerships will enhance the visibility and adoption of APPSTORE and PLAYMARKET